



Advances in Dynamic and Evolutionary Games : Theory, Applications, and Numerical Methods /

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This contributed volume considers recent advances in dynamic games and their applications, based on presentations given at the 16th Symposium of the International Society of Dynamic Games, held July 9-12, 2014, in Amsterdam. Written by experts in their respective disciplines, these papers cover various aspects of dynamic game theory including differential games, evolutionary games, and stochastic games. They discuss theoretical developments, algorithmic methods, issues relating to lack of information, and applications in areas such as biological or economical competition, stability in communication networks, and maintenance decisions in an electricity market, just to name a few. *Advances in Dynamic and Evolutionary Games* presents state-of-the-art research in a wide spectrum of areas. As such, it serves as a testament to the vitality and growth of the field of dynamic games and their applications. It will be of interest to an interdisciplinary audience of researchers, practitioners, and advanced graduate students

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