

Beginning Ruby 3 : from beginner to pro /

DiLeo, Carleton, author

Electronic books

Monografía

Learn the principles behind object-oriented programming in Ruby and within a few chapters create a fully functional Ruby 3-based application. You'll gain a basic understanding of many ancillary technologies such as databases, XML, web frameworks, and networking - some of which will be needed for your first Ruby application. Based on the bestselling first and second editions, Beginning Ruby 3, 4th Edition is a leading guide to learn Ruby from the ground up. The new edition of this book provides the same excellent introduction to Ruby as the previous editions plus updates for the newest version of Ruby, including performance through an improved allocator, decreased heap fragmentation and more. Also, added: details on the just-in-time compiler, fewer limits on GIL (Global Interpreter Lock), and a static type checker. You'll see why the light and agile Ruby programming language remains a popular open source scripting option for developers building today's web applications. This book can also be used as a textbook or companion to a textbook on beginning Ruby programming. After reading and using this book, you'll have a firm handle to program in the Ruby language. You will: Discover the fundamentals of Ruby and its object-oriented building blocks Use the Ruby libraries, gems, and documentation Work with files and databases Write and deploy Ruby applications Harness the various Ruby web frameworks and use them effectively Do network programming with Ruby

https://rebiunoda.pro.baratznet.cloud: 28443/OpacDiscovery/public/catalog/detail/b2FpOmNlbGVicmF0aW9uOmVzLmJhcmF0ei5yZW4vMjg4Mjk4NTYPictures and the state of t

Título: Beginning Ruby 3 from beginner to pro Carleton DiLeo, Peter Cooper

Edición: 4th ed

Editorial: [Berkeley] Apress [2021]

Descripción física: 1 online resource illustrations

Mención de serie: ITpro collection

Nota general: Includes index

Bibliografía: Includes bibliographical references

Contenido: Part 1 -- Foundations and Scaffolding -- 1. Let's Get It Started: Installing Ruby -- 2. Programming = Joy: A Whistle-Stop Tour of Ruby and Object Orientation -- 3. Ruby's Building Blocks: Data, Expressions, and Flow Control -- 4. Developing Your First Ruby Application -- 5. The Ruby Ecosystem -- Part 2 -- The Core of Ruby -- 6. Classes, Objects, and Modules -- 7. Projects and Libraries -- 8. Documentation, Error Handling, Debugging, and Testing -- 9. Files and Databases -- 10. Deploying Ruby Applications and Libraries -- 11.

Advanced Ruby Features -- 12. Tying It Together: Developing a Larger Ruby Application -- Part 3 -- Ruby Online -- 13. Web Application Frameworks: Rails, Sinatra, and Ramaze -- 14. Ruby and the Internet -- 15. Networking, Sockets, and Daemons -- 16. Useful Ruby Libraries -- Appendix A. Ruby Primer and Review for Developers --Appendix B. Useful Resources

Copyright/Depósito Legal: 1226580696 1228649131 1228846414 1233050169 1238201242 1240509606 1248695586 1249445811

ISBN: 9781484263242 electronic bk.) 1484263243 electronic bk.) 1484263235 9781484263235 9781484263259 print) 1484263251

Materia: Ruby (Computer program language) Object-oriented programming (Computer science) Ruby (Computer program language) Object-oriented programming (Computer science) Computer programming Computer software Open source software Programming languages (Electronic computers)

Autores: Cooper, Peter, author

Enlace a formato físico adicional: Print version 1484263235 9781484263235 (OCoLC)1180972580

Baratz Innovación Documental

- Gran Vía, 59 28013 Madrid
- (+34) 91 456 03 60
- informa@baratz.es