



## Aprendizajes Significativos mediante la Gamificación a partir del Juego de Rol: "Las Aldeas de la Historia" [

2018

text (article)

Analítica

This Work is a didactic proposal designed to carry it out in the school context, and develop it in the first or second cycle of elementary education in Physical Education. For this we have focused on the Basic Motor Skills (HMB) as the main content, which will be taught in a playful way through role play. The activities proposed here are divided into two sessions, a first one, where students will work on some necessary tools to be able to perform the second session, which will be the Great Role Play, which will be taught outside the school in a coordinated way with other areas, which will take advantage of the playful element of the game to teach contents of the same and from the Department of Physical Education in turn to teach HMB

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