



## Desarrollo de una aplicación para dispositivos móviles destinada a geometría (Matemáticas II) [

2019

text (article)

Analítica

In this article, a group of mathematical tools are presented for the section of geometry, oriented to the subject of Mathematics II of second of Bachillerato for mobiles and Tablets application that is called GeoBac. We have to take into account that the use of mobile phones is widely extended among people between 12 and 18 years old nowadays, which allow us to transform it into a potential academic tool. The innovative part of this project is that the tools that were developed will give solutions to systematic calculations and it will allow users to visualize the relative positions of the elements mentioned in the contents section. The programming language chosen for this app is C# and the graphics engine chosen is Unity3D to accomplish the objectives. Throughout this article, the different tools will be briefly described and it will reflect how to use them and what solutions it provides. As a general idea the application will have a main menu with a series of buttons leading to the independently working tools. Each tool will have a group of input data according to the problem which it is designed for and a group of output data which will be the solution for the problem. Finally, a questionnaire was given to a group of students of 2nd of bachillerato and a second questionnaire was sent to some teachers from different secondary schools of the Valencian Community with the aim of obtaining information about the interface and the performance of the application

In this article, a group of mathematical tools are presented for the section of geometry, oriented to the subject of Mathematics II of second of Bachillerato for mobiles and Tablets application that is called GeoBac. We have to take into account that the use of mobile phones is widely extended among people between 12 and 18 years old nowadays, which allow us to transform it into a potential academic tool. The innovative part of this project is that the tools that were developed will give solutions to systematic calculations and it will allow users to visualize the relative positions of the elements mentioned in the contents section. The programming language chosen for this app is C# and the graphics engine chosen is Unity3D to accomplish the objectives. Throughout this article, the different tools will be briefly described and it will reflect how to use them and what solutions it provides. As a general idea the application will have a main menu with a series of buttons leading to the independently working tools. Each tool will have a group of input data according to the problem which it is designed for and a group of output data which will be the solution for the problem. Finally, a questionnaire was given to a group of students of 2nd of bachillerato and a second questionnaire was sent to some teachers from different secondary schools of the Valencian Community with the aim of obtaining information about the interface and the performance of the application

---

**Título:** Desarrollo de una aplicación para dispositivos móviles destinada a geometría (Matemáticas II) electronic resource]

**Editorial:** 2019

**Tipo Audiovisual:** Aplicación móvil TICs Herramientas para geometría en el espacio Representación dinámica de rectas y planos 2 ° bachillerato Mobile application ICT Spatial geometry tools Dynamic representation of lines and planes 2nd of baccalaureate

**Documento fuente:** 3 c TIC: cuadernos de desarrollo aplicados a las TIC, ISSN 2254-6529, Vol. 8, Nº. 1, 2019, pags. 36-57

**Nota general:** application/pdf

**Restricciones de acceso:** Open access content. Open access content star

**Condiciones de uso y reproducción:** LICENCIA DE USO: Los documentos a texto completo incluidos en Dialnet son de acceso libre y propiedad de sus autores y/o editores. Por tanto, cualquier acto de reproducción, distribución, comunicación pública y/o transformación total o parcial requiere el consentimiento expreso y escrito de aquéllos. Cualquier enlace al texto completo de estos documentos deberá hacerse a través de la URL oficial de éstos en Dialnet. Más información: <https://dialnet.unirioja.es/info/derechosOAI> | INTELLECTUAL PROPERTY RIGHTS STATEMENT: Full text documents hosted by Dialnet are protected by copyright and/or related rights. This digital object is accessible without charge, but its use is subject to the licensing conditions set by its authors or editors. Unless expressly stated otherwise in the licensing conditions, you are free to linking, browsing, printing and making a copy for your own personal purposes. All other acts of reproduction and communication to the public are subject to the licensing conditions expressed by editors and authors and require consent from them. Any link to this document should be made using its official URL in Dialnet. More info: <https://dialnet.unirioja.es/info/derechosOAI>

**Lengua:** Spanish

**Enlace a fuente de información:** 3 c TIC: cuadernos de desarrollo aplicados a las TIC, ISSN 2254-6529, Vol. 8, Nº. 1, 2019, pags. 36-57

---

## Baratz Innovación Documental

- Gran Vía, 59 28013 Madrid
- (+34) 91 456 03 60
- [informa@baratz.es](mailto:informa@baratz.es)