



Evolution climate : a stand-alone game /

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game designer

Knorre, Dmitry,
game designer

Machin, Sergey,
game designer

Goldman, Ben,
artist

Hamilton, Catherine,
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O'Connor, Jacoby,
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Educational games

Specimens.

Board games.

Tabletop games.

Educational games.

Hand management games.

Simulation games.

Strategy games.

Board games.

Tabletop games.

Card games.

Board

games.

Educational games.

Jeux de plateaux.

Objetos

In a dynamic ecosystem where climate swings can eliminate sources of food and bring out predators, your species must adapt to survive. The winner is the one who best adapts to the changing world around them

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Título: Evolution climate a stand-alone game North Star Games

Editorial: Kensington, MD North Star Games [2017] ©2017

Descripción física: 1 game (177 trait cards, 30 event cards, 1 climate board, 20 species boards, 240 food tokens, 40 wooden cubes, 1 climate marker, 6 bags, 1 huge dino start token, 1 rulebook, 2 player aids) cardboard, wood, color in box 30 x 30 x 9 cm

Nota general: For 2-6 players Duration of play: 60-75 minutes Designer: Dominic Crapuchettes, Dmitry Knorre, Sergey Machin; artist, Ben Goldman, Catherine Hamilton, Jacoby O'Connor

Audiencia: For ages 12+

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Materia: Board games- Specimens Evolution Evolution (Biology) Climatic changes Climate Change Évolution Climat- Changements climate change. Board games. Climatic changes. Evolution. Evolution (Biology)

Autores: Crapuchettes, Dominic, game designer Knorre, Dmitry, game designer Machin, Sergey, game designer Goldman, Ben, artist Hamilton, Catherine, artist O'Connor, Jacoby, artist

Entidades: North Star Games publisher. pbl

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