



## Pandemic : ¿podrás salvar a la humanidad? /

Leacock, Matt,  
game designer  
Quilliams, Chris,  
illustrator

board games (game sets) Board games. Puzzles and games. Games.  
Board games. Puzzles and games. Jeux de plateaux.

Objetos

<https://rebiunoda.pro.baratznet.cloud:28443/OpacDiscovery/public/catalog/detail/b2FpOmNlbGVicmF0aW9uOmVzLmJhcmF0ei5yZW4vMzUzNTI5MjA>

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**Título:** Pandemic ¿podrás salvar a la humanidad? game design: Matt Leacock ; artwork: Chris Quilliams ; development: Z-Man Games

**Editorial:** Rosedale, MN Z-Man Games [2013] ©2013

**Descripción física:** 1 game (1 game board showing the world's major cities, 7 role cards with 7 matching pawns, 6 research stations, 6 markers, 96 disease cubes, 48 infection cards, 59 player cards, 4 reference cards) cardboard, wood, plastic, color in box 31 x 22 x 5 cm + 1 rulebook ([8] pages : color illustrations)

**Nota general:** For 2 to 4 players Duration of play: 45 minutes Age: 8 years and over

**Materia:** Epidemics- Games Communicable diseases- Games Epidemics Epidemics Games, Recreational Maladies infectieuses- Jeux Épidémies epidemics. Communicable diseases. Epidemics.

**Autores:** Leacock, Matt, game designer Quilliams, Chris, illustrator

**Entidades:** Z-Man Games Inc

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