



Pandemic : ¿podrás salvar a la humanidad? /

Leacock, Matt,
game designer
Quilliams, Chris,
illustrator

board games (game sets) Board games Puzzles and games Games
Board games Puzzles and games Jeux de plateaux

Objetos

<https://rebiunoda.pro.baratznet.cloud:28443/OpacDiscovery/public/catalog/detail/b2FpOmNlbGVicmF0aW9uOmVzLmJhcmF0ei5yZW4vMzYzNDEwNTM>

Título: Pandemic ¿podrás salvar a la humanidad? game design: Matt Leacock ; artwork: Chris Quilliams ; development: Z-Man Games

Editorial: Rosedale, MN Z-Man Games [2013] ©2013

Descripción física: 1 game (1 game board showing the world's major cities, 7 role cards with 7 matching pawns, 6 research stations, 6 markers, 96 disease cubes, 48 infection cards, 59 player cards, 4 reference cards) cardboard, wood, plastic, color in box 31 x 22 x 5 cm + 1 rulebook ([8] pages : color illustrations)

Nota general: For 2 to 4 players Duration of play: 45 minutes Age: 8 years and over

Materia: Epidemics- Games Communicable diseases- Games Epidemics Epidemics Games, Recreational Maladies infectieuses- Jeux Épidémies epidemics Communicable diseases Epidemics

Autores: Leacock, Matt, game designer Quilliams, Chris, illustrator

Entidades: Z-Man Games Inc

Baratz Innovación Documental

- Gran Vía, 59 28013 Madrid
- (+34) 91 456 03 60
- informa@baratz.es